

Effective Instruction is . . . Effective Instruction

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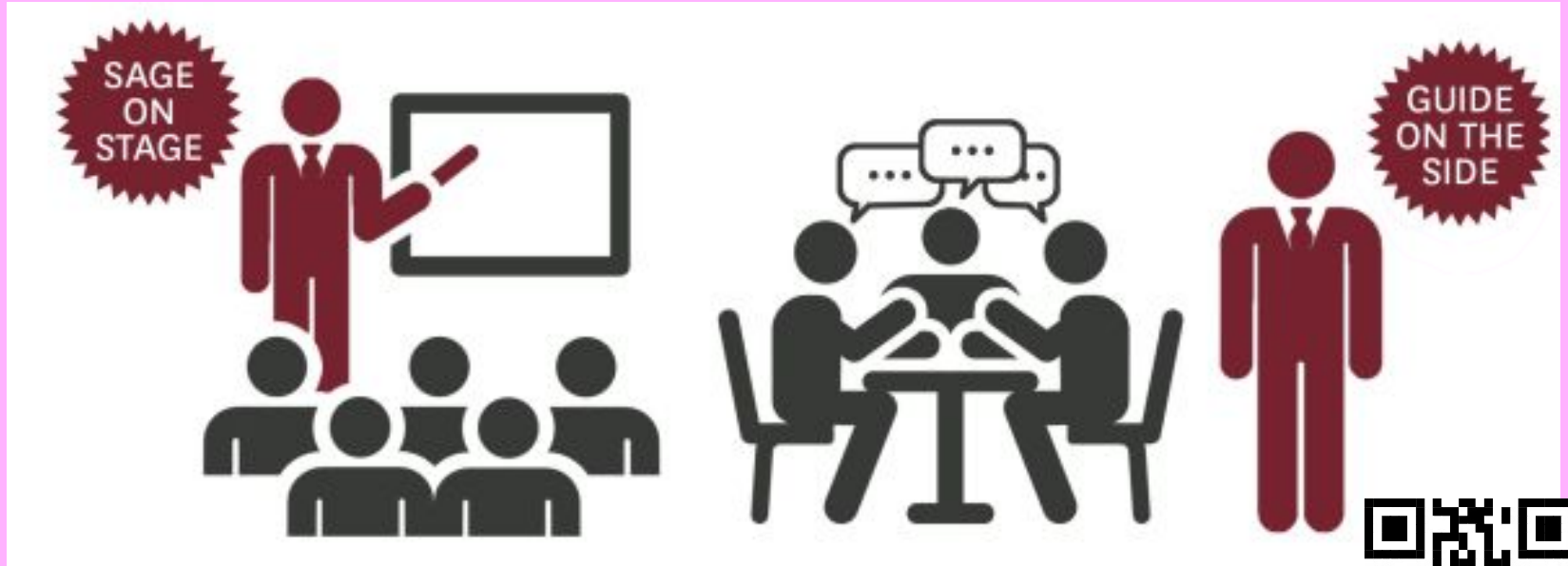


Tinyurl.com/HartTAC

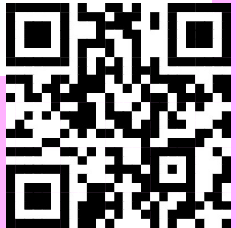
**IT'S JUST . . .
"DRONE"
WARFARE!**



Instead, provide a roadmap!

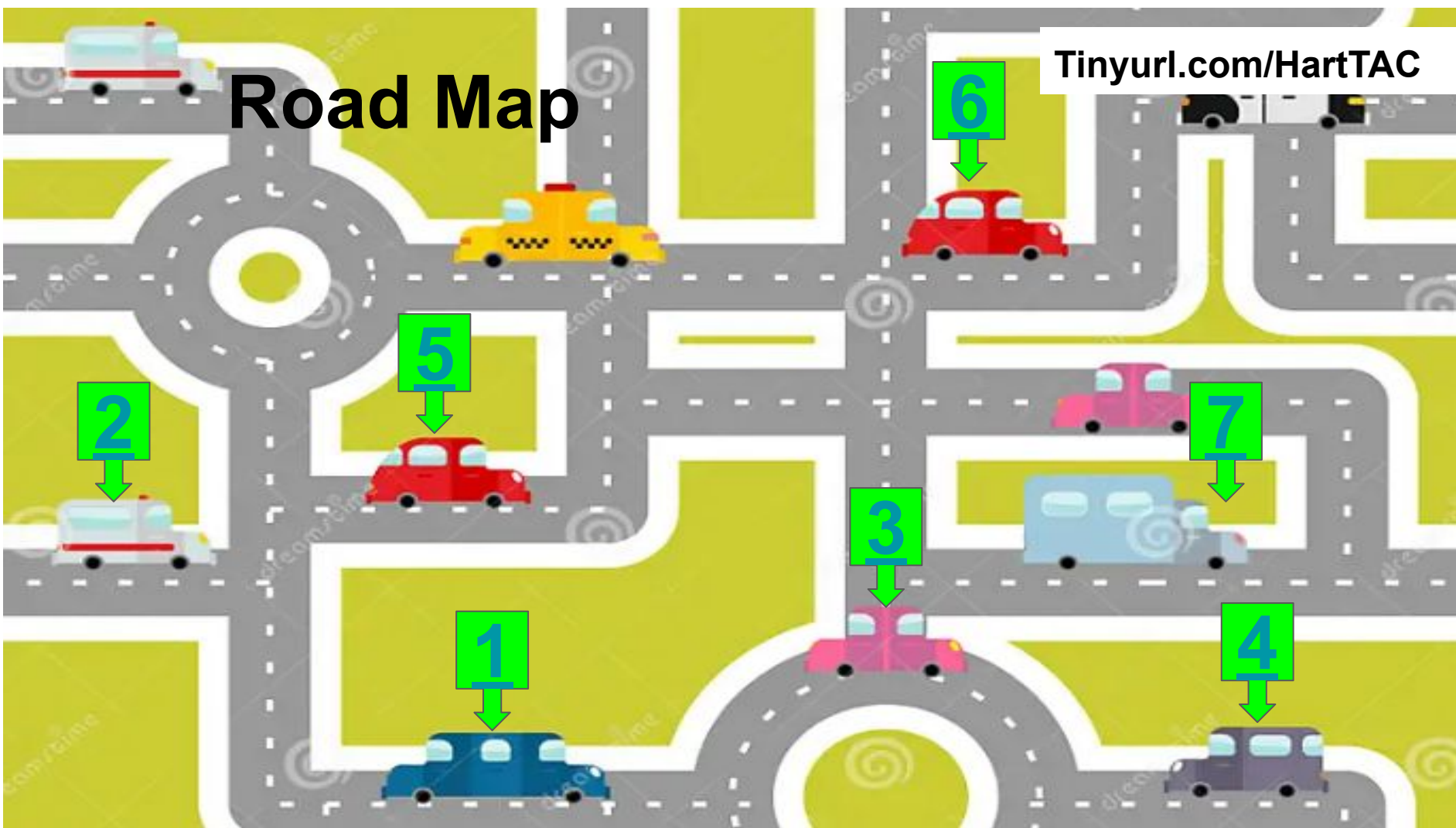


[Tinyurl.com/HartTAC](https://tinyurl.com/HartTAC)



Road Map

[Tinyurl.com/HartTAC](https://tinyurl.com/HartTAC)



Directions:

Begin anywhere.
Click the links to visit every
stop on the voyage!



Irregularity Clarity



Accommodations



Did you know?



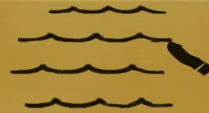
Yes you Cambium!



What if?



Check the List



Eyes Everywhere

[Treasure map for participants to complete](#)

[Tinyurl.com/HartTAC](https://tinyurl.com/HartTAC)

[Return to the roadmap](#)

*PHS Testing
Treasures*

“Drive Through” PD

Teachers answered questions based on the test-day checklist

[Return to the roadmap](#)





Test administrator training

Kahoot!

Kahoot!

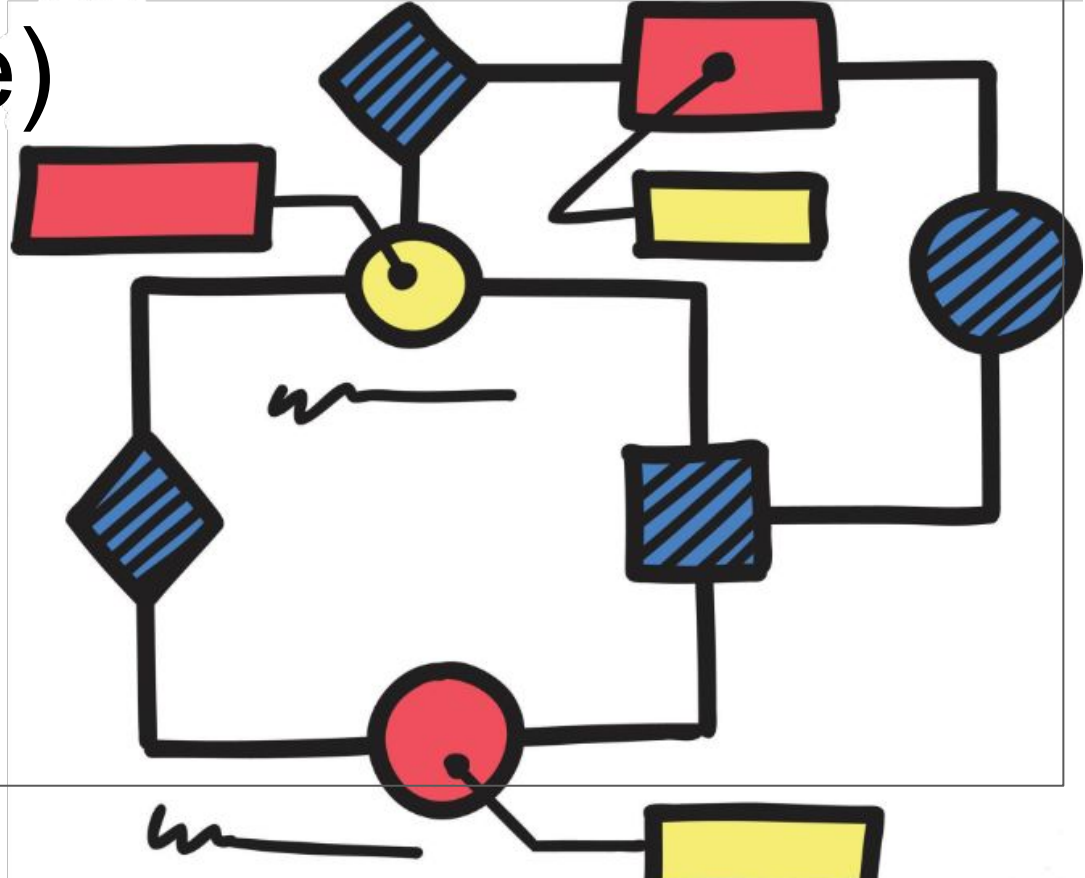
Join the game

[*Return to the roadmap*](#)

Nearpod for October SAT/PSAT (click anywhere)

[Here is the activity as
Google Slides, if you can't
get to Nearpod](#)

[***Return to the
roadmap***](#)



Security training Nearpod

Differentiated - returning teachers complete online; new to building teachers complete during staff PD

[Link to Nearpod as Google Slides](#)

Pre-PD assignment

- **Read the testing checklist**
- **Come to PD with at least TWO questions based on the checklist**
- **Write on index card as you enter**

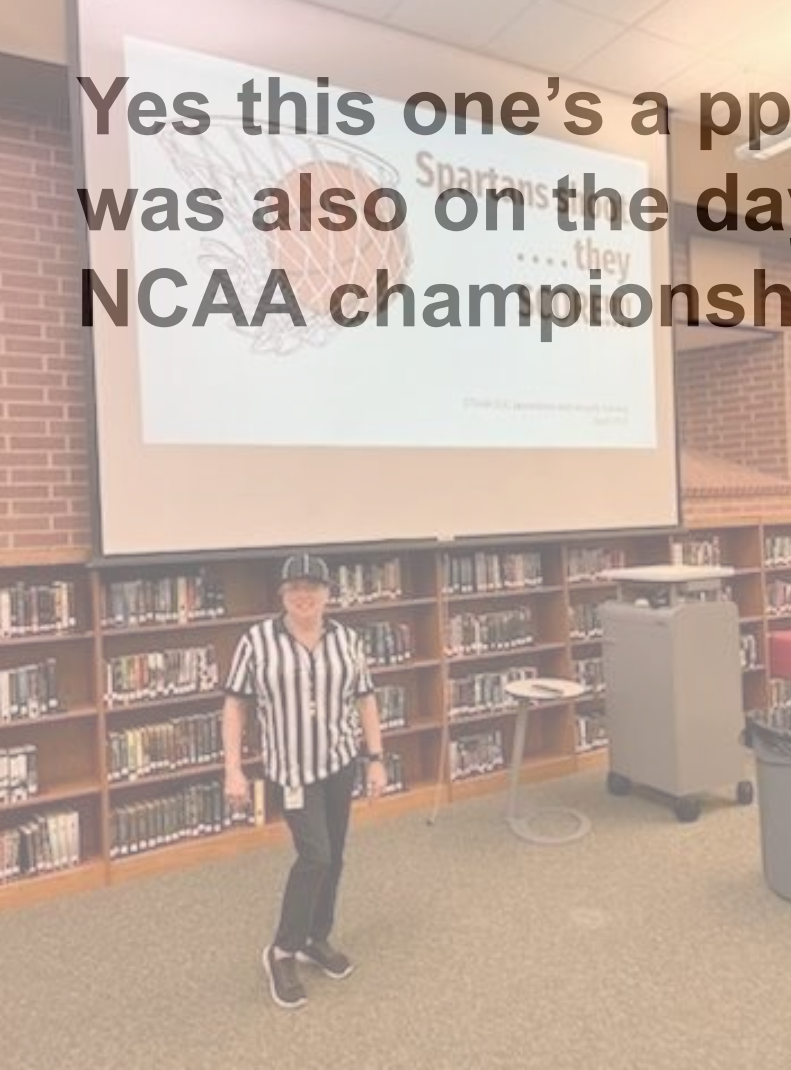
[Return to the roadmap](#)

Yes this one's a ppt, but . . .It was also on the day of the NCAA championship game

But even the ppt has several embedded activities

GIMKIT activity

Return to the roadmap



Other ideas

All of these activity ideas can be adapted to reflect questions about test security, procedures, accommodations, etc.!

Candyland - game cards are questions

Trashketball - answer questions correctly to shoot/score

Jeopardy - categories and teams

[Kahoot](#)

Pictionary - draw a picture of (an effective test proctor?)

“Stop the bus” - give categories and a letter (accommodations? Test bucket contents?)

2 truths and a lie - which does/does not belong?

Find the clues - in teams, one person picks a word/phrase and gives clues for team to guess

[**Return to the roadmap**](#)

“Back to the board” - One person has their back to the board; write words and teammates give them hints

Bingo

“List 5” with a timer (list 5 things to do as students enter the testing room . . .)

Charades

“This” or “that” - line up and go to one side or the other (similar to “never have I ever . . .”)

Find the difference(s) - with images

Socratic

‘What’s wrong with this’ picture, or ‘how would you fix?’

Some key points

Build in interactivity

Differentiate

Make it bite-sized

Build in accountability

Bonus info

[Testing Hub](#)

[Teacher Google Form about room setups](#)

[Teacher Google Form about testing date conflicts](#)

Use ChatGPT or ClaudeAI to write Google Apps Scripts to automate some of your commonly used Google Sheets routines

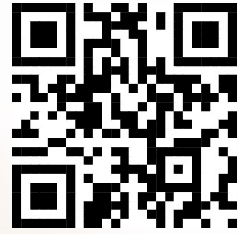
[Magazine boxes](#) to use as testing “buckets”

[Eight-pocket folders](#) for all testing paperwork

[Cones to place in hall](#) for “need help”

[Testing ticket template - blank ticket for last minute changes;](#)

[Honor Statement printed on bottom of all tickets](#)



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